



# Ezgi Kayar

## UX/UI Designer

[www.ezgikayar.design](http://www.ezgikayar.design)

[ezgikyr16@gmail.com](mailto:ezgikyr16@gmail.com)

0176 880 96631

[linkedin/in/ezgikayar](https://www.linkedin.com/in/ezgikayar)

Düsseldorf, Germany

## Digital Skills

Figma upperintermediate

Adobe XD intermediate

Adobe Photoshop advanced

Adobe Illustrator intermediate

Adobe InDesign elementary

Adobe Aftereffects elementary

Rhinoceros intermediate

Unity elementary

Adobe Experience  
Manager intermediate

Miro intermediate

HTML elementary

CSS elementary

## Languages

English

Professional Working Proficiency

Turkish

Native Proficiency

German

Beginner Proficiency



## Education

### Rhine-Waal University of Applied Sciences

Kamp-Lintfort, North Rhine-Westphalia, Germany  
March 2023 - present

### Master of Arts - MA, Design and Interaction

### Middle East Technical University

Ankara, Turkey  
September 2016 - July 2022

### Bachelor of Architecture - BArch, Architecture



## Experience

### UX Design Working Student

#### E.ON Digital Technology

Berlin, Germany  
July 2023 - July 2024

Designed landing pages and webpages using the company's design system, ensuring consistent visual and functional elements.

Followed company design guidelines to maintain brand integrity.

Created wireframes, incorporating design components to enhance overall user experience, implemented the designs in Adobe Experience Manager (CMS).

### UX/UI Designer

#### Novit.AI

Ankara, Turkey  
February 2022 - August 2022

Designed dashboard and mobile application in collaboration with the development team and product managers.

Created wireframes, prototype, user flows, information architecture.

Contributed to conceptual development and design enhancements.

### Intern Architect

#### Hazan Architecture

Ankara, Turkey  
August 2020 - September 2020

Participated in a team for architectural competition project ; concept, design, 3D modelling and presentation.



## Certificates

### Google UX Design Professional Certificate

Developed projects by empathizing with users, defining pain points, ideating solutions, creating wireframes and prototypes, testing and iterating on design.